

## **Steve G. Bonham**

### **Instructional Designer • Interactive Media Developer • E-Learning**

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#### **WORK EXPERIENCE**

##### **Georgia Southern University**

July, 1997 - Present

Job Title: Director, Faculty Technology Development Lab, Center for Excellence in Teaching

Conducts needs analysis for faculty transitioning from the traditional classroom to hybrid or virtual classrooms which utilize computer presentations, web pages, listserv discussions, on-line chats, and digital multimedia. Based upon task analysis and knowledge mapping, designs, develops and delivers activity-based (hands-on) workshops, product demonstrations, on-line chats, and/or special projects, etc. to achieve the goals of enriching learning opportunities for our students and expanding technology-based teaching skills of Georgia Southern faculty.

##### **Georgia Southern University**

August, 1994 - July, 1997

Job Title: Instructional Designer, Distance Learning Center

Conducted front-end analysis for interactive television course delivery program.

Designed/delivered training programs (via both face-to-face and closed-circuit interactive television environments) to faculty transitioning from a traditional classroom to the interactive television classroom. Webmaster for unit established to facilitate distribution of support materials for faculty and off-campus students. Listowner for FACTEK-L to expand (via peer networking) support for faculty using technology in support of instruction. Chair of the Computers in the Curriculum Committee. Coordinated Instructional Technology Conference.

##### **Georgia Southern University**

August, 1985 - September, 1991

Job Title: Instructor/Coach - Health and Kinesiology

Professor for physical education majors techniques courses in gymnastics, track & field, and team field sports as well as numerous activity courses. Taught cornerstone "Foundations of Physical Education" course. Designed and developed interactive courseware projects including: Golf Rules!, Tumbling Techniques, and Foundations Jeopardy. Began to present at state, regional, national and international conferences on applications of interactive media in health and physical education.

#### **PROFESSIONAL SKILLS**

Expert **Instructional Designer** and **Teacher** in multiple learning environments; Classroom, ITV, Internet; Familiar with ISD functions/principles including; goal analysis, content analysis, defining behavioral objectives, constructing criterion-referenced assessment instruments, and conducting formative & summative evaluations of products.

Experienced in **writing course design documents and story boards** for instructional modules  
Expert in designing **interactive training modules with Authorware**, HyperCard, and ToolBook  
(especially adept at devising realistic simulations and in planning for individualizing instruction)

Expert in webpage design using **HTML** and WYSIWYG applications including **Dreamweaver**

Expert in using production software including **MS Office**, **Photoshop**, **PowerPoint FileMaker**,  
and a variety of media tools (**QuickTime Pro** and **Flash** for example).

Experienced **Goal-Oriented Project Manager**

#### **EDUCATION**

**Ed. D., Instructional Technology (ABD):** Emphasis in Computer Based Learning Systems  
and Multimedia Design/Development, University of Georgia, Athens, Georgia.

**M. Ed.:** August, 1979: Jacksonville State University, Jacksonville, Alabama

**B.S. in Education:** May, 1976: Louisiana State University, Baton Rouge, Louisiana

#### **REFERENCES**

Available upon request

